PLANETBASE

My font and logo design

Web banner

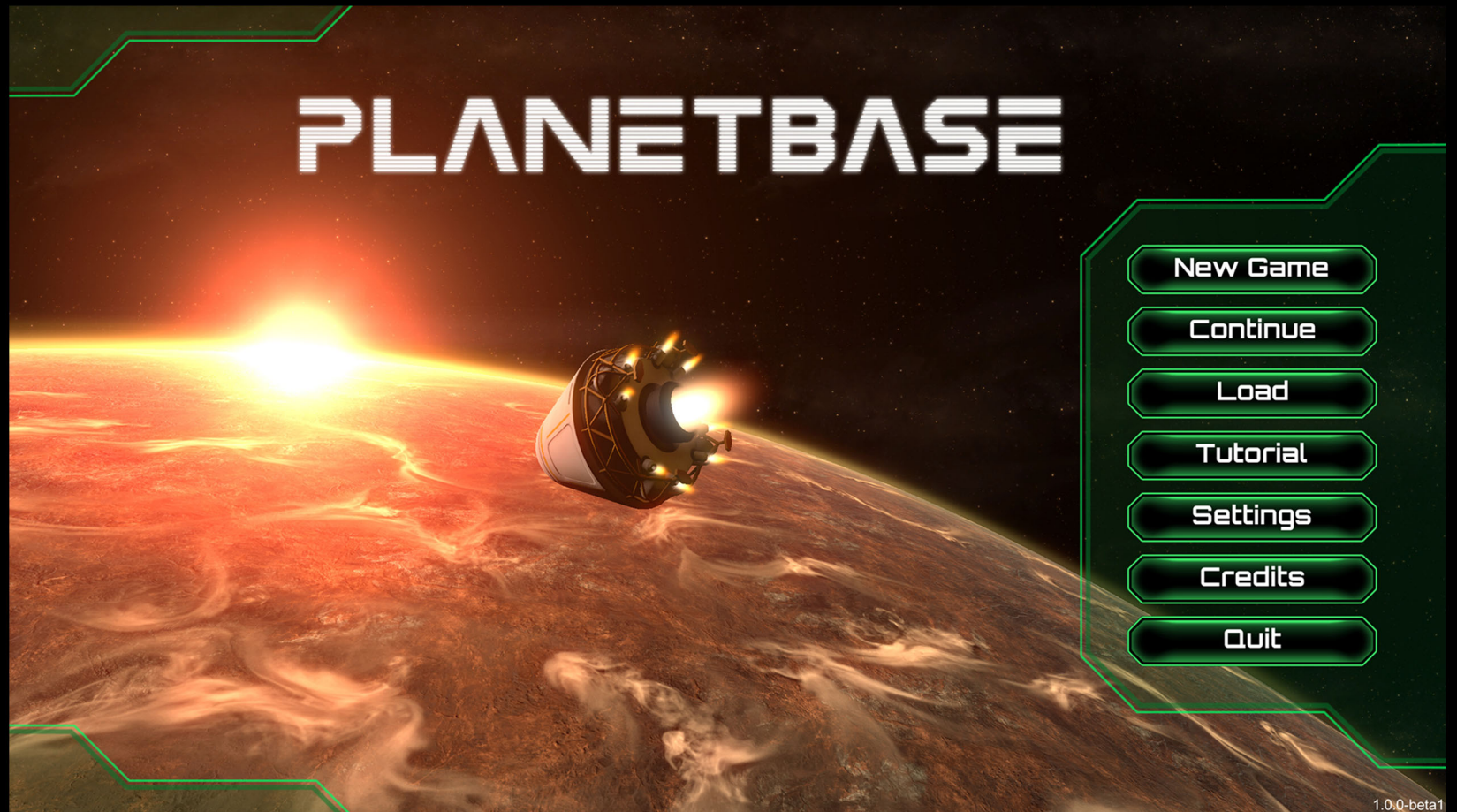PLANETBASE

MADRUGA WORKS

www.madrugaworks.com

This game I worked on for Madruga Works was a top seller!

Popular New Releases | **Top Sellers** | Upcoming | Specials

Planetbase
Strategy, Indie, City Builder, Simulation
-15% ~~£14.99~~ £12.74

Counter-Strike: Global Offensive
FPS, Multiplayer, Shooter, Action
£11.99

Fallout 4
Post-apocalyptic, Open World, RPG, Exploration
£39.99

Grand Theft Auto V
£39.99

Specials

TROVE
-33% ~~£15.49~~ £10.37 Today's deal! Offer ends in 26:14:31
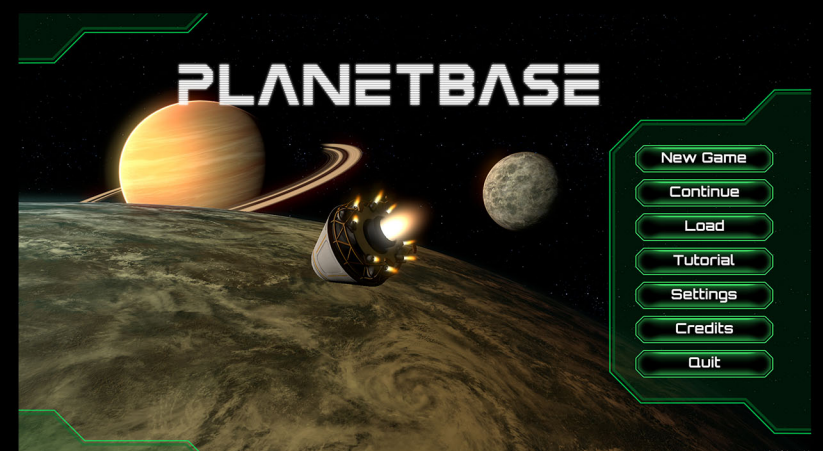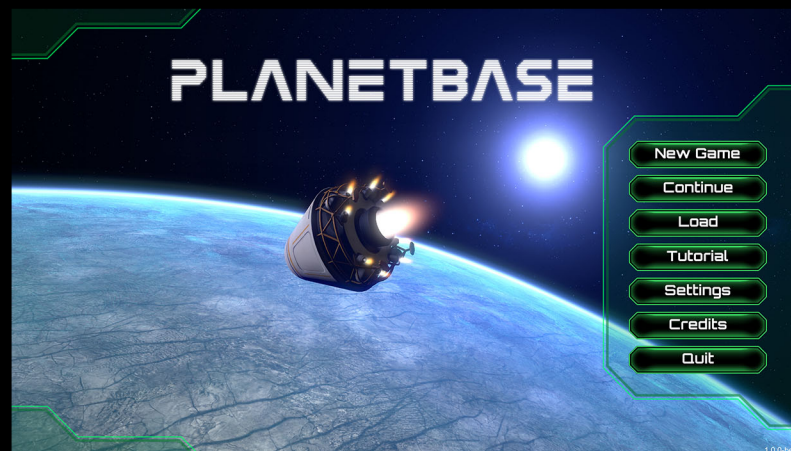
PLANETBASE
-15% ~~£14.99~~ £12.74

METRO REDUX
-75% ~~£24.99~~ £6.24

My semi-transparent control panel elements slowly close in from the edges of the screen when you start the game

PLANETBASE

New Game

Continue

Load

Tutorial

Settings

Credits

Quit

1.0.0-beta1

They work with different backgrounds and light situations, setting the translucent style we'll keep for the rest of the game

PLANETBASE

New Game
Continue
Load
Tutorial
Settings
Credits
Quit

1.0.0-beta1

PLANETBASE

New Game
Continue
Load
Tutorial
Settings
Credits
Quit

1.1.0 beta11

Sara Teramo for Madruga Works

Here is a collection of examples of the main button panel, which depending on the situation will adapt and display all the icons you need to build your base and grow resourches

Finding effective and pleasing symbols for all the different functions was a challenge
Here you only see a few of them

I managed to create a UI that is visible both on day and night time landscapes

Trading Ship has landed
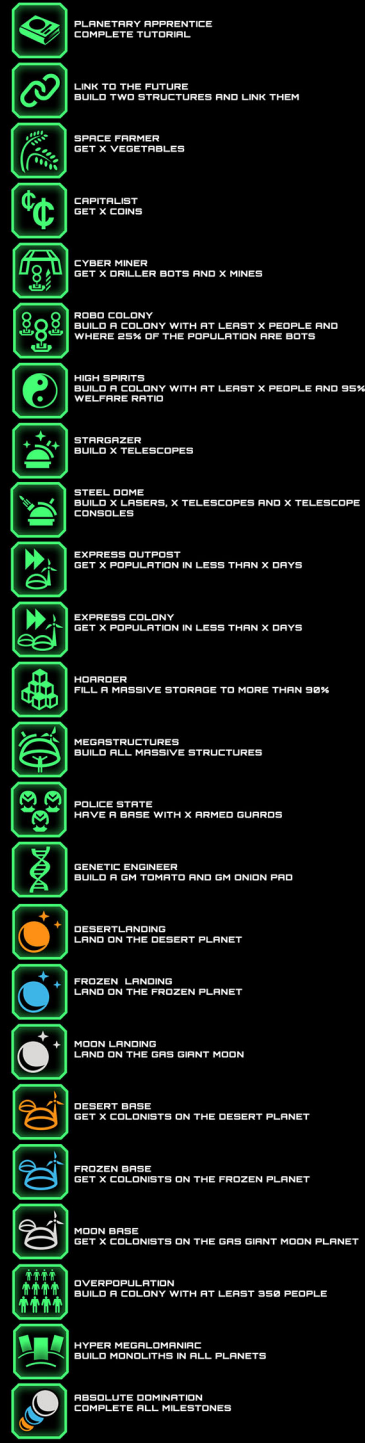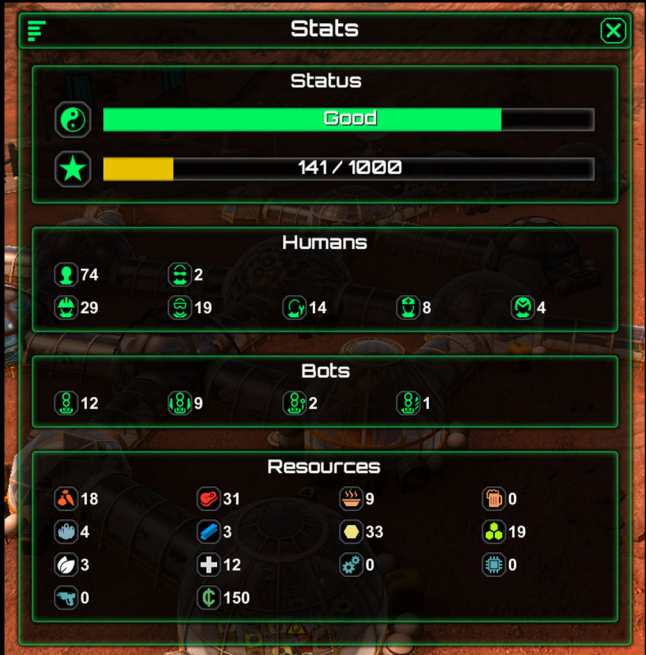
Game icon for different resolutions

Resources micro icons for the top left corner of the screen and the stats panel. These icons had to be very small but clear and distinct
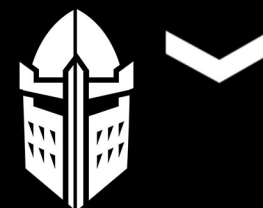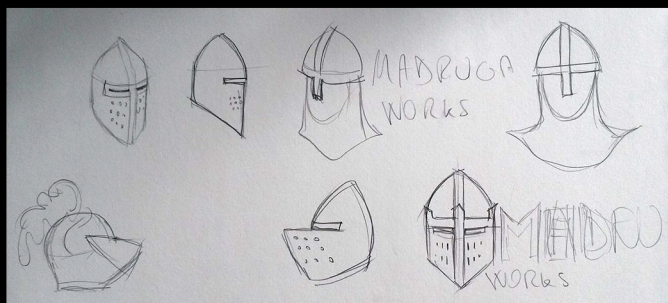
On the right side of the page you can see the Achievements icons to display your progress in the game

They are bigger in size but the amount of information they had to synthesize was remarkable

Stats

Status

Good

141 / 1000

Humans

74   2
29   19   14   8   4

Bots

12   9   2   1

Resources

18   31   9   0
4   3   33   19
3   12   0   0
0   150

Planetary Apprentice
Complete tutorial

Frozen Landing
Land on the frozen planet

Cyber Miner
Have at least 6 Driller Bots and 2 operational Mines at any given time

Desert Base
Build a base with at least 100 colonists on the desert planet

Capitalist
Have at least 1000 Coins in your base at any given time

Genetic Engineer
Build a GM tomato and GM onion pad

High Spirits
Build a base with at least 100 colonists and 95% welfare ratio

Megastructures
Build all massive structures

Robo Colony
Build a base with at least 100 colonists, with at least 25% of Bots

Hoarder
Fill a Massive Storage to more than 90%

Police State
Have at least 20 armed Guards in your base at any given time

Moon Landing
Land on the gas giant moon

PLANETARY APPRENTICE
COMPLETE TUTORIAL

LINK TO THE FUTURE
BUILD TWO STRUCTURES AND LINK THEM

SPACE FARMER
GET X VEGETABLES

CAPITALIST
GET X COINS

CYBER MINER
GET X DRILLER BOTS AND X MINES

ROBO COLONY
BUILD A COLONY WITH AT LEAST X PEOPLE AND WHERE 25% OF THE POPULATION ARE BOTS

HIGH SPIRITS
BUILD A COLONY WITH AT LEAST X PEOPLE AND 95% WELFARE RATIO

STARGAZER
BUILD X TELESCOPES

STEEL DOME
BUILD X LASERS, X TELESCOPES AND X TELESCOPE CONSOLES

EXPRESS OUTPOST
GET X POPULATION IN LESS THAN X DAYS

EXPRESS COLONY
GET X POPULATION IN LESS THAN X DAYS

HOARDER
FILL A MASSIVE STORAGE TO MORE THAN 90%

MEGASTRUCTURES
BUILD ALL MASSIVE STRUCTURES

POLICE STATE
HAVE A BASE WITH X ARMED GUARDS

GENETIC ENGINEER
BUILD A GM TOMATO AND GM ONION PAD

DESERTLANDING
LAND ON THE DESERT PLANET

FROZEN LANDING
LAND ON THE FROZEN PLANET

MOON LANDING
LAND ON THE GAS GIANT MOON

DESERT BASE
GET X COLONISTS ON THE DESERT PLANET

FROZEN BASE
GET X COLONISTS ON THE FROZEN PLANET

MOON BASE
GET X COLONISTS ON THE GAS GIANT MOON PLANET

OVERPOPULATION
BUILD A COLONY WITH AT LEAST 350 PEOPLE

HYPER MEGALOMANIAC
BUILD MONOLITHS IN ALL PLANETS

ABSOLUTE DOMINATION
COMPLETE ALL MILESTONES

I was also requested to develop a special font and logo for the company producing this game

Madruga Works wanted me to take inspiration from a kind of tower and/or knight's armour from the region they come from

MADRUGA
WORKS

MADRUGA
WORKS

MADRUGA
WORKS

On the right you can see the logos for the various commercial ships visiting our planet's colony in the game

I aimed to make them all aerodynamic but still suggesting the business line they serve

You can see a video showing in-game footage following a link on conceptsra.com

PLANETBASE

general_goods2.psd @ 100%...

galactic foods1.psd @ 100%...

star_farma4.psd @ 100% (R...

macrowares_electronics5.ps...

solar row corps3-.psd @ 100...

cosmo_industrial.psd @ 100...

Sara Teramo for Madruga Works